

# STUDIO ART

### WHAT IS STUDIO ART?

Studio Art is a branch of Art that incorporates many aspects of creative life with a focus on producing a unique work of art. Studio artists learn to design and communicate a project plan to focus their energy, calendars to plan their time and goal setting with specific, measureable benchmarks to evaluate their achievement. Skills needed to execute their vision are developed and utilized in unique solutions that result in original artworks. Reflection and adjustment are built into the process of the creative studio practice, so each work builds on the learning and success of the previous piece. Teamwork in running the studio, professional communication and career practices are taught at each step of the progression through the studio art program.

### RELATED CAREER TITLES

Animator	Art Teacher	Costume and Mask Designer	Illustrator
Antiques Dealer	Artist's Agent	Digital Media Artist/Animator	Landscape Architect
Architectural Model Builder	Arts and Humanities Council	Display Artist	Motion Picture Scenic Designer
Architectural Renderer	Arts Fundraiser	Display Painter	Mural Artist
Art Administrator	Arts Lawyer	Drafter	Museum Artist
Art Appraiser	Assistant Curator	Editorial Illustrator	Museum Curator
Art Buyer	Book Illustrator/Designer	Exhibit Designer	Museum Publications Director
Art Conservator	Bookplate Artist	Fashion Artist/Designer	
Art Consultant	CAD Designer	Floral Designer	Photographer
Art Critic	Calligrapher	Furniture Designer	Printmaker
Art Dealer	Caricaturist	Gallery Owner	Product Designer/Illustrator
Art Director	Cartoonist	Glass Blower	Sales Person for art materials
Art Exhibition Coordinator	Catalog Illustrator	Grants Specialist	Sculptor
Art Graphic Assistant	CD/Record Cover Designer	Greeting Card Artist	Set Designer/Illustrator
Artist/Artist-in-residence	Ceramic Artist	Historical Preservation Coordinator	Sketch Artist
Art Therapist	Courtroom sketcher	Jewelry Designer	

### TRANSFERABLE SKILLS

Adapting Techniques	Knowing the qualities and limitations of each medium	Technology
Assessment and Adjustment within a project	Mastering the use of color, space, and line	Time Management
Attaining a high level of craftsmanship	Meet Deadlines	Utilizing available resources
Basic reading, writing, and editing skills	Project Planning	Utilizing theories of composition

## TRANSFERABLE SKILLS (CONTINUED)

Collaborating with others	Relating abstract ideas and visual forms	Visualizing shapes and spatial relationships
Criticizing, evaluating, and explaining works of art	Sales	Work ethic
Flexibility	Seeing, drawing, and understanding form	Working Independently
Goal Setting	Strong communication skills	Working with a variety of media
Imagination and Creativity	Taking multiple approaches to problems	

Attainment and demonstration of [NACE Career Readiness Competencies](#) help prepare for a successful transition into the workplace.

## CONTACT FOR ADDITIONAL INFORMATION

School of Visual and Performing Arts - Schmidt Foundation Center for Art and Design 119 - 785.628.4247

## RELATED CAREER EXPLORATION LINKS

Career Guide for Studio Art Majors: <http://www.utexas.edu/cofa/career>

United States Department of Labor: <http://bls.gov/ooh/arts-and-design/home.htm>

Art Exhibition Deadlines: [www.artdeadline.com](http://www.artdeadline.com)

Jobs in Higher Education: <https://www.higheredjobs.com>

National Council on Education for the Ceramic Arts: <http://nceca.net>

The American Ceramic Society: <http://ceramics.org>

FHSU Career Services: [www.fhsu.edu/career/](http://www.fhsu.edu/career/)

Occupational Outlook Handbook: [www.bls.gov/ooh](http://www.bls.gov/ooh)

