

STUDIO ART



WHAT IS STUDIO ART?

Studio Art is a branch of Art that incorporates many aspects of creative life with a focus on producing a unique work of art. Studio artists learn to design and communicate a project plan to focus their energy, calendars to plan their time and goal setting with specific, measureable benchmarks to evaluate their achievement. Skills needed to execute their vision are developed and utilized in unique solutions that result in original artworks. Reflection and adjustment are built into the process of the creative studio practice, so each work builds on the learning and success of the previous piece. Teamwork in running the studio, professional communication and career practices are taught at each step of the progression through the studio art program.

RELATED CAREER TITLES

Animator	Art Therapist	Courtroom sketcher	Jewelry Designer
Antiques Dealer	Art Teacher	Costume and Mask Designer	Illustrator
Architectural Model Builder	Artist's Agent	Digital Media Artist/Animator	Landscape Architect
Architectural Renderer	Arts and Humanities Council	Display Artist	Motion Picture Scenic Designer
Art Administrator	Arts Fundraiser	Display Painter	Mural Artist
Art Appraiser	Arts Lawyer	Drafter	Museum Artist
Art Buyer	Assistant Curator	Editorial Illustrator	Museum Curator
Art Conservator	Book Illustrator/Designer	Exhibit Designer	Museum Publications Director
Art Consultant	Bookplate Artist	Fashion Artist/Designer	Photographer
Art Consultant	CAD Designer	Floral Designer	Photographer
Art Critic	Calligrapher	Furniture Designer	Printmaker
Art Dealer	Caricaturist	Gallery Owner	Product Designer/Illustrator
Art Director	Cartoonist	Glass Blower	Sales Person for art materials
Art Exhibition Coordinator	Catalog Illustrator	Grants Specialist	Sculptor
Art Graphic Assistant	CD/Record Cover Designer	Greeting Card Artist	Set Designer/Illustrator
Artist/Artist-in-residence	Ceramic Artist	Historical Preservation Coordinator	Sketch Artist

TRANSFERABLE SKILLS

Adapting Techniques	Knowing the qualities and limitations of each medium	Technology
Assessment and Adjustment within a project	Meet Deadlines	Time Management
Attaining a high level of craftsmanship	Mastering the use of color, space, and line	Utilizing available resources
Basic reading, writing, and editing skills	Project Planning	Utilizing theories of composition

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TRANSFERABLE SKILLS (CONTINUED)

Collaborating with others	Relating abstract ideas and visual forms	Visualizing shapes and spatial relationships
Criticizing, evaluating, and explaining works of art	Sales	Work ethic
Flexibility	Seeing, drawing, and understanding form	Working Independently
Goal Setting	Strong communication skills	Working with a variety of media
Imagination and Creativity	Taking multiple approaches to problems	

CONTACT FOR ADDITIONAL INFORMATION

Department of Art and Design - Rarick Hall 102 - 785.628.4247

RELATED CAREER EXPLORATION LINKS

Career Guide for Studio Art Majors: <http://www.utexas.edu/cofa/career>

United States Department of Labor: <http://bls.gov/ooh/arts-and-design/home.htm>

Art Exhibition Deadlines: www.artdeadline.com

Jobs in Higher Education: <https://www.higheredjobs.com>

National Council on Education for the Ceramic Arts: <http://nceca.net>

The American Ceramic Society: <http://ceramics.org>

FHSU Career Services: www.fhsu.edu/career/

Occupational Outlook Handbook: www.bls.gov/ooh