

STUDIO ART

WHAT IS STUDIO ART?

Studio Art is a branch of Art that incorporates many aspects of creative life with a focus on producing a unique work of art. Studio artists learn to design and communicate a project plan to focus their energy, calendars to plan their time and goal setting with specific, measureable benchmarks to evaluate their achievement. Skills needed to execute their vision are developed and utilized in unique solutions that result in original artworks. Reflection and adjustment are built into the process of the creative studio practice, so each work buds on the learning and success of the previous piece. Teamwork in running the studio, professional communication and career practices are taught at each step of the progression through the studio art program.

RELATED CAREER TITLES

Animator	Artist/Artist-in-residence	Display Artist	Motion Picture Scenic Designer
Antiques Dealer	Artist's Agent	Display Painter	Mural Artist
Architectural Model Builder	Arts and Humanities Council	Editorial Illustrator	Museum Artist
Architectural Renderer	Arts Fundraiser	Exhibit Designer	Museum Curator
Art Administrator	Arts Lawyer	Fashion Artist/Designer	Museum Publications Director
Art Appraiser	Assistant Curator	Floral Designer	Museum Technician
Art Buyer	Book Illustrator/Designer	Furniture Designer	Photographer
Art Conservator	Bookplate Artist	Gallery Owner	Printmaker
Art Consultant	Calligrapher	Glass Blower	Product Designer/Illustrator
Art Critic	Caricaturist	Grants Specialist	Public Artist
Art Dealer	Cartoonist	Greeting Card Artist	Sales Person for art materials
Art Director	Catalog Illustrator	Historical Preservation Coordinator	Sculptor
Art Exhibition Coordinator	CD/Record Cover Designer	Illustrator	Set Designer/Illustrator
Art Graphic Assistant	Ceramic Artist	Jewelry Designer	Sketch Artist
Art Therapist	Costume and Mask Designer	Landscape Architect	Textile Designer
Art Teacher	Digital Media Artist/Animator		

TRANSFERABLE SKILLS

Adapting techniques	Knowing the qualities and limitations of each medium	Technology
Assessment and adjustment within a project	Mastering the use of color, space, and line	Time management
Attaining a high level of craftsmanship	Meet deadlines	Utilizing available resources
Basic reading, writing, and editing skills	Project planning	Utilizing theories of composition

TRANSFERABLE SKILLS (CONTINUED)

Collaborating with others	Relating abstract ideas and visual forms	Visualizing shapes and spatial relationships
Criticizing, evaluating, and explaining works of art	Sales	Work ethic
Flexibility	Seeing, drawing, and understanding form	Working independently
Goal setting	Strong communication skills	Working with a variety of media
Imagination and creativity	Taking multiple approaches to problems	

Attainment and demonstration of [NACE Career Readiness Competencies](#) help prepare for a successful transition into the workplace.

CONTACT FOR ADDITIONAL INFORMATION

School of Visual and Performing Arts - Schmidt Foundation Center for Art and Design 119 - 785.628.4247

RELATED CAREER EXPLORATION LINKS

United States Department of Labor: bls.gov/ooh/arts-and-design/home.htm

Art Exhibition Deadlines: www.artdeadline.com

Jobs in Higher Education: www.higheredjobs.com

National Council on Education for the Ceramic Arts: nceca.net

The American Ceramic Society: ceramics.org

FHSU Career Services: www.fhsu.edu/career/

Occupational Outlook Handbook: www.bls.gov/ooh

