



# GRAPHIC DESIGN CONCENTRATION | BFA Degree

## Department of Art & Design

SYSTEMWIDE GENERAL EDUCATION PROGRAM (Effective Fall 2023)

120 credit hours are required to earn a BA or BFA degree (45 credit hours must be upper division)

<b>CORE COURSES: 18 credit hours</b>		
ART 101 Drawing I	3	
ART 102 Drawing II	3	
ART 103 2-D Design	3	
ART 104 3-D Design	3	
ART 201 Survey of Art History I <i>(counts as a General Education course)</i>	3	
ART 202 Survey of Art History II	3	

<b>ART HISTORY REQUIREMENTS: 6 credit hours</b>		
<i>Choose 2 courses from the options listed on the right.</i>		
1.	3	
2.	3	

<b>STUDIO COURSE REQUIREMENTS: 12 credit hours</b>		
ART 220 Introduction to Painting		
ART 230 Sculpture I		
ART 241 Architectural Design		
ART 244 Black and White Photography I		
ART 250 Printmaking I		
ART 260 Ceramics I		
ART 310 Figure Drawing		
ART 335 Bookmaking		
ART 340 Digital Illustration <i>(required)</i>	3	
ART 475 Digital Photography I		
ART 475 Topics: Photography and Culture <i>(required)</i>	3	

<b>MAJOR CONCENTRATION: 39 credit hours</b>		
ART 243 Graphic Design I	3	
ART 245 Computer Assisted Graphic Design	3	
ART 347 Graphic Design II	3	
ART 349 Introduction to Animation	3	
ART 348 Typography	3	
ART 447 Graphic Design III	3	
ART 651 Motion Design I	3	
ART 652 3D Motion <b>OR</b> ART 443 Analog Animation	3	
ART 490 History of Graphic Design	3	
ART 648 Graphic Design IV	3	
ART 649 Portfolio	3	
ART 650 Professional Development in GD	3	
ART 600 Exhibition	3	

<b>CERTIFICATE, MINOR, OR ELECTIVES: 11 credit hours</b>		

### **ART HISTORY COURSE OPTIONS:**

- ART 481 Ancient Art
- ART 482 Non-Western Art
- ART 483 Medieval Art
- ART 484 Renaissance/Baroque Art
- ART 486 18<sup>th</sup>–19<sup>th</sup> Century Art
- ART 487 20<sup>th</sup> Century Art
- ART 488 Visual Culture *(online only)*
- ART 491 Late Modernism and Contemporary Art